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# Revision History

<table>
<thead>
<tr>
<th>Date</th>
<th>Revision</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>April 2014</td>
<td>3.00</td>
<td>Initial public release.</td>
</tr>
</tbody>
</table>
Overview

The purpose of the *Revision Guide for AMD Family 16h Models 30h-3Fh Processors* is to communicate updated product information to designers of computer systems and software developers. This revision guide includes information on the following products:

- AMD Low-Power A-Series APUs with Radeon™ Graphics
- AMD Low-Power E-Series APUs with Radeon™ Graphics

This guide consists of these major sections:

- **Processor Identification** shows how to determine the processor revision and workaround requirements, and to construct, program, and display the processor name string.
- **Product Errata** provides a detailed description of product errata, including potential effects on system operation and suggested workarounds. An erratum is defined as a deviation from the product's specification, and as such may cause the behavior of the processor to deviate from the published specifications.
- **Documentation Support** provides a listing of available technical support resources.

**Revision Guide Policy**

Occasionally, AMD identifies product errata that cause the processor to deviate from published specifications. Descriptions of identified product errata are designed to assist system and software designers in using the processors described in this revision guide. This revision guide may be updated periodically.
Conventions

Numbering

- **Binary numbers.** Binary numbers are indicated by appending a "b" at the end, e.g., 0110b.
- **Decimal numbers.** Unless specified otherwise, all numbers are decimal. This rule does not apply to the register mnemonics.
- **Hexadecimal numbers.** Hexadecimal numbers are indicated by appending an "h" to the end, e.g., 45F8h.
- **Underscores in numbers.** Underscores are used to break up numbers to make them more readable. They do not imply any operation. e.g., 0110_1100b.
- **Undefined digit.** An undefined digit, in any radix, is notated as a lower case "x".

Register References and Mnemonics

In order to define errata workarounds it is sometimes necessary to reference processor registers. References to registers in this document use a mnemonic notation consistent with that defined in the *BIOS and Kernel Developer's Guide (BKDG) for AMD Family 16h Models 30h-3Fh Processors*, order# 49125. Each mnemonic is a concatenation of the register-space indicator and the offset of the register. The mnemonics for the various register spaces are as follows:

- **IOXXX:** x86-defined input and output address space registers; XXX specifies the byte address of the I/O register in hex (this may be 2 or 3 digits). This space includes the I/O-Space Configuration Address Register (IOCF8) and the I/O-Space Configuration Data Port (IOCFc) to access configuration registers.
- **DZFyxxx:** PCI-defined configuration space at bus 0; Z specifies the PCI device address in hex; XXX specifies the byte address of the configuration register (this may be 2 or 3 digits) in hex; Y specifies the function number. For example, D18F3x40 specifies the register at bus 0, device 18h, function 3, address 40h. Some registers in D18F2xxx have a _ dct[1:0] mnemonic suffix, which indicates there is one instance per DRAM controller (DCT). The DCT instance is selected by DCT Configuration Select[DctCfgSel] (D18F1x10C[0]). Some registers in D18F2xxx have an _ mp[1:0] mnemonic suffix, which indicates there is one instance per memory P-state. The memory P-state instance is selected by DCT Configuration Select[MemPsSel] (D18F1x10C[3]).
- **DZFyxxx_xZZZZZ:** Port access through the PCI-defined configuration space at bus 0; Z specifies the PCI device address in hex; XXX specifies the byte address of the data port configuration register (this may be 2 or 3 digits) in hex; Y specifies the function number; ZZZZZ specifies the port address (this may be 2 to 7 digits) in hex. For example, D18F2x9C_x1C specifies the port 1Ch register accessed using the data port register at bus 0, device 18h, function 2, address 9Ch. Refer to the *BKDG* for access properties. Some registers in D18F2xxx_xZZZZZ have a _ dct[1:0] mnemonic suffix, which indicates there is one instance per DRAM controller (DCT). The DCT instance is selected by DCT Configuration Select[DctCfgSel] (D18F1x10C[0]). Some registers in D18F2xxx_xZZZZZ have an _ mp[1:0] mnemonic suffix, which indicates there is one instance per memory P-state. The memory P-state instance is selected by DCT Configuration Select[MemPsSel] (D18F1x10C[3]).
- **APICXXX:** APIC memory-mapped registers; XXX is the byte address offset from the base address in hex (this may be 2 or 3 digits). The base address for this space is specified by the APIC Base Address Register (APIC_BAR) at MSR0000_001B.
- **CPUID FnXXXX XXXX_RRR xYYY:** processor capability information returned by the CPUID instruction where the CPUID function is XXXX_XXX (in hex) and the ECX input is YYY (if specified). When a register is specified by RRR, the reference is to the data returned in that register. For example, CPUID Fn8000_0001_EAX refers to the data in the EAX register after executing CPUID instruction function 8000_0001h.
- **MSRXXXX XXXX:** model specific registers; XXXX_XXX is the MSR number in hex. This space is accessed through x86-defined RDMSR and WRMSR instructions.
• PMCxXXX[Y]: performance monitor events; XXX is the hexadecimal event counter number programmed into MSRC001_020[A,8,6,4,2,0][EventSelect] (PERF_CTL[5:0] bits 7:0). Y, when specified, signifies the unit mask programmed into MSRC001_020[A,8,6,4,2,0][UnitMask] (PERF_CTL[5:0] bits 15:8).

• NBPMCxXXX[Y]: northbridge performance monitor events; XXX is the hexadecimal event counter number programmed into MSRC001_024[6,4,2,0][EventSelect] (NB_PERF_CTL[3:0] bits 7:0). Y, when specified, signifies the unit mask programmed into MSRC001_024[6,4,2,0][UnitMask] (NB_PERF_CTL[3:0] bits 15:8).

Many register references use the notation "[]" to identify a range of registers. For example, D18F2x[1,0][4C:40] is a shorthand notation for D18F2x40, D18F2x44, D18F2x48, D18F2x4C, D18F2x140, D18F2x144, D18F2x148, and D18F2x14C.

Arithmetic and Logical Operators

In this document, formulas follow some Verilog conventions as shown in Table 1.

### Table 1. Arithmetic and Logic Operators

<table>
<thead>
<tr>
<th>Operator</th>
<th>Definition</th>
</tr>
</thead>
<tbody>
<tr>
<td>{}</td>
<td>Curly brackets are used to indicate a group of bits that are concatenated together. Each set of bits is separated by a comma. E.g., {Addr[3:2], Xlate[3:0]} represents a 6-bit value; the two MSBs are Addr[3:2] and the four LSBs are Xlate[3:0].</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>[]</td>
<td>Bitwise OR operator. E.g. (01b</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>&amp;</td>
<td>Bitwise AND operator. E.g. (01b &amp; 10b == 00b).</td>
</tr>
<tr>
<td>&amp;&amp;</td>
<td>Logical AND operator. E.g. (01b &amp;&amp; 10b == 1b); logical treats multibit operand as 1 if &gt;=1 and produces a 1-bit result.</td>
</tr>
<tr>
<td>^</td>
<td>Bitwise exclusive-OR operator; sometimes used as &quot;raised to the power of&quot; as well, as indicated by the context in which it is used. E.g. (01b ^ 10b == 11b). E.g. (2^2 == 4).</td>
</tr>
<tr>
<td>~</td>
<td>Bitwise NOT operator (also known as one's complement). E.g. (~10b == 01b).</td>
</tr>
<tr>
<td>!</td>
<td>Logical NOT operator. E.g. (!10b == 0b); logical treats multibit operand as 1 if &gt;=1 and produces a 1-bit result.</td>
</tr>
<tr>
<td>==</td>
<td>Logical &quot;is equal to&quot; operator.</td>
</tr>
<tr>
<td>!=</td>
<td>Logical &quot;is not equal to&quot; operator.</td>
</tr>
<tr>
<td>&lt;=</td>
<td>Less than or equal operator.</td>
</tr>
<tr>
<td>&gt;=</td>
<td>Greater than or equal operator.</td>
</tr>
<tr>
<td>*</td>
<td>Arithmetic multiplication operator.</td>
</tr>
<tr>
<td>/</td>
<td>Arithmetic division operator.</td>
</tr>
<tr>
<td>&lt;&lt;</td>
<td>Shift left first operand by the number of bits specified by the 2nd operand. E.g. (01b &lt;&lt; 01b == 10b).</td>
</tr>
<tr>
<td>&gt;&gt;</td>
<td>Shift right first operand by the number of bits specified by the 2nd operand. E.g. (10b &gt;&gt; 01b == 01b).</td>
</tr>
</tbody>
</table>
Processor Identification

This section shows how to determine the processor revision, program and display the processor name string, and construct the processor name string.

Revision Determination

A processor revision is identified using a unique value that is returned in the EAX register after executing the CPUID instruction function 0000_0001h (CPUID Fn0000_0001_EAX). Figure 1 shows the format of the value from CPUID Fn0000_0001_EAX. In some cases, two or more processor revisions may exist within a stepping of a processor family and are identified by a unique value in D18F4x164 Fixed Errata Register (see D18F4x164 Fixed Errata Register).

![Figure 1. Format of CPUID Fn0000_0001_EAX](image)

The following tables show the identification numbers from CPUID Fn0000_0001_EAX and D18F4x164 (if necessary) for each revision of the processor to each processor segment. "X" signifies that the revision has been used in the processor segment. "N/A" signifies that the revision has not been used in the processor segment.

D18F4x164 Fixed Errata Register

Communicating the status of an erratum within a stepping of a processor family is necessary in certain circumstances. D18F4x164 is used to communicate the status of such an erratum fix so that BIOS or system software can determine the necessity of applying the workaround. Under these circumstances, the erratum workaround references the specified bit to enable software to test for the presence of the erratum. The erratum may be specific to some stepping of the processor, and the specified bit may or may not be set on other unaffected revisions within the same family. Therefore, software should use the CPUID Fn00000_0001_EAX extended model, model, and stepping as the first criteria to identify the applicability of an erratum. Once defined, the definition of the status bit will persist within the family of processors.

<table>
<thead>
<tr>
<th>Bits</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>31:0</td>
<td>0000_0000h. Reserved.</td>
</tr>
</tbody>
</table>

Graphic Device IDs

Processors with an integrated AMD Radeon HD Graphics Processing Engine use a graphics device ID at D1F0x00[31:16] to further identify the processor.
Table 3. AMD Family 16h Graphic Device IDs

<table>
<thead>
<tr>
<th>D1F0x00[31:16]</th>
<th>FT3b</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>9851h</td>
<td>X</td>
<td>Notebook/Desktop (2 quad pipes, 2 SIMD &amp; texture units, 1 render backend)</td>
</tr>
<tr>
<td>9850h</td>
<td>X</td>
<td>Notebook/Desktop (2 quad pipes, 2 SIMD &amp; texture units, 1 render backend)</td>
</tr>
<tr>
<td>9852h</td>
<td>X</td>
<td>Notebook/Desktop (2 quad pipes, 2 SIMD &amp; texture units, 1 render backend)</td>
</tr>
<tr>
<td>9853h</td>
<td>X</td>
<td>Notebook/Desktop (2 quad pipes, 2 SIMD &amp; texture units, 1 render backend)</td>
</tr>
<tr>
<td>9855h</td>
<td>X</td>
<td>Tablet (2 quad pipes, 2 SIMD &amp; texture units, 1 render backend)</td>
</tr>
<tr>
<td>9854h</td>
<td>X</td>
<td>Tablet (2 quad pipes, 2 SIMD &amp; texture units, 1 render backend)</td>
</tr>
<tr>
<td>9856h</td>
<td>X</td>
<td>Tablet (2 quad pipes, 2 SIMD &amp; texture units, 1 render backend)</td>
</tr>
</tbody>
</table>

Programming and Displaying the Processor Name String

This section, intended for BIOS programmers, describes how to program and display the 48-character processor name string that is returned by CPUID Fn8000_000[4:2]. The hardware or cold reset value of the processor name string is 48 ASCII NUL characters, so the BIOS must program the processor name string before any general purpose application or operating system software uses the extended functions that read the name string. It is common practice for the BIOS to display the processor name string and model number whenever it displays processor information during boot up.

Note: Motherboards that do not program the proper processor name string and model number will not pass AMD validation and will not be posted on the AMD Recommended Motherboard Web site.

The name string must be ASCII NUL terminated and the 48-character maximum includes that NUL character.

The processor name string is programmed by MSR writes to the six MSR addresses covered by the range MSRC001_00[35:30]h. Refer to the BKDG for the format of how the 48-character processor name string maps to the 48 bytes contained in the six 64-bit registers of MSRC001_00[35:30].

The processor name string is read by CPUID reads to a range of CPUID functions covered by CPUID Fn8000_000[4:2]. Refer to CPUID Fn8000_000[4:2] in the BKDG for the 48-character processor name string mapping to the 48 bytes contained in the twelve 32-bit registers of CPUID Fn8000_000[4:2].

Constructing the Processor Name String

This section describes how to construct the processor name string. BIOS forms the name string as follows:

1. If D18F5x198_x0 is 00000000h, then use a name string of "AMD Unprogrammed Engineering Sample" and skip the remaining steps.
2. Read {D18F5x198_x1, D18F5x198_x0} and write this value to MSRC001_0030.
3. Read {D18F5x198_x3, D18F5x198_x2} and write this value to MSRC001_0031.
4. Read {D18F5x198_x5, D18F5x198_x4} and write this value to MSRC001_0032.
5. Read {D18F5x198_x7, D18F5x198_x6} and write this value to MSRC001_0033.
6. Read {D18F5x198_x9, D18F5x198_x8} and write this value to MSRC001_0034.
7. Read {D18F5x198_xB, D18F5x198_xA} and write this value to MSRC001_0035.
Operating System Visible Workarounds

This section describes how to identify operating system visible workarounds.

**MSRC001_0140 OS Visible Work-around MSR0 (OSVW_ID_Length)**

This register, as defined in *AMD64 Architecture Programmer's Manual Volume 2: System Programming*, order# 24593, is used to specify the number of valid status bits within the OS Visible Work-around status registers.

The reset default value of this register is 0000_0000_0000_0000h.

BIOS shall program the OSVW_ID_Length to 0005h prior to hand-off to the OS.

<table>
<thead>
<tr>
<th>Bits</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>63:16</td>
<td>Reserved.</td>
</tr>
<tr>
<td>15:0</td>
<td><strong>OSVW_ID_Length</strong>: OS visible work-around ID length. Read-write.</td>
</tr>
</tbody>
</table>

**MSRC001_0141 OS Visible Work-around MSR1 (OSVW_Status)**

This register, as defined in *AMD64 Architecture Programmer's Manual Volume 2: System Programming*, order# 24593, provides the status of the known OS visible errata. Known errata are assigned an OSVW_ID corresponding to the bit position within the valid status field.

Operating system software should use MSRC001_0140 to determine the valid length of the bit status field. For all valid status bits: 1=Hardware contains the erratum, and an OS software work-around is required or may be applied instead of a BIOS workaround. 0=Hardware has corrected the erratum, so an OS software work-around is not necessary.

The reset default value of this register is 0000_0000_0000_0000h.

<table>
<thead>
<tr>
<th>Bits</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>63:5</td>
<td><strong>OsvwStatusBits</strong>: Reserved. OS visible work-around status bits. Read-write.</td>
</tr>
<tr>
<td>3</td>
<td><strong>OsvwId3</strong>: Reserved, must be zero.</td>
</tr>
<tr>
<td>2</td>
<td><strong>OsvwId2</strong>: Reserved, must be zero.</td>
</tr>
<tr>
<td>1</td>
<td><strong>OsvwId1</strong>: Reserved, must be zero.</td>
</tr>
<tr>
<td>0</td>
<td><strong>OsvwId0</strong>: Reserved, must be zero.</td>
</tr>
</tbody>
</table>

BIOS shall program the state of the valid status bits as shown in Table 4 prior to hand-off to the OS.

Table 4. Cross Reference of Product Revision to OSVW ID

<table>
<thead>
<tr>
<th>CPUID Fn0000_0001 EAX (Mnemonic)</th>
<th>MSRC001_0141 Bits</th>
</tr>
</thead>
<tbody>
<tr>
<td>00730F01 (ML-A1)</td>
<td>0000_0000_0000_0000h</td>
</tr>
</tbody>
</table>
Product Errata

This section documents product errata for the processors. A unique tracking number for each erratum has been assigned within this document for user convenience in tracking the errata within specific revision levels. This table cross-references the revisions of the part to each erratum. "No fix planned" indicates that no fix is planned for current or future revisions of the processor.

**Note:** There may be missing errata numbers. Errata that do not affect this product family do not appear. In addition, errata that have been resolved from early revisions of the processor have been deleted, and errata that have been reconsidered may have been deleted or renumbered.

<table>
<thead>
<tr>
<th>No.</th>
<th>Errata Description</th>
<th>CPUID Fn0000_0001_EAX</th>
</tr>
</thead>
<tbody>
<tr>
<td>77</td>
<td>Long Mode CALLF or JMPF May Fail To Signal GP When Callgate Descriptor is Beyond GDT/LDT Limit</td>
<td>00730F01h (ML-A1) No fix planned</td>
</tr>
<tr>
<td>361</td>
<td>Breakpoint Due to an Instruction That Has an Interrupt Shadow May Be Lost</td>
<td>No fix planned</td>
</tr>
<tr>
<td>541</td>
<td>IBS Registers May be Unpredictable After CC6 State</td>
<td>No fix planned</td>
</tr>
<tr>
<td>638</td>
<td>Processor May Violate Trp During Dynamic Mode Switch</td>
<td>No fix planned</td>
</tr>
<tr>
<td>732</td>
<td>IOMMU Event Log Ordering Violation</td>
<td>No fix planned</td>
</tr>
<tr>
<td>733</td>
<td>IOMMU PPR Log Ordering Violation</td>
<td>No fix planned</td>
</tr>
<tr>
<td>737</td>
<td>Processor Does Not Check 128-bit Canonical Address Boundary Case on Logical Address</td>
<td>No fix planned</td>
</tr>
<tr>
<td>756</td>
<td>Machine Check Information May Show Inconsistent Signature from an Older Corrected Error</td>
<td>No fix planned</td>
</tr>
<tr>
<td>757</td>
<td>L2 Tag Error Machine Check Status May Be Incorrect</td>
<td>No fix planned</td>
</tr>
<tr>
<td>779</td>
<td>Initial Time Stamp Counter Frequency May Be Incorrect</td>
<td>No fix planned</td>
</tr>
<tr>
<td>786</td>
<td>APIC Timer Periodic Mode is Imprecise</td>
<td>No fix planned</td>
</tr>
<tr>
<td>792</td>
<td>DRAM Scrubbing May Overwrite CC6 Core Save State Data Resulting in Unpredictable System Behavior</td>
<td>No fix planned</td>
</tr>
<tr>
<td>793</td>
<td>Specific Combination of Writes to Write Combined Memory Types and Locked Instructions May Cause Core Hang</td>
<td>No fix planned</td>
</tr>
<tr>
<td>794</td>
<td>Performance Monitor PMCx076 May Be Inaccurate and Lose Overflow Interrupts When Halted</td>
<td>No fix planned</td>
</tr>
<tr>
<td>795</td>
<td>Core Performance Monitor Counters May Appear to be Cleared to Zero in the Least Significant 32 Bits</td>
<td>No fix planned</td>
</tr>
<tr>
<td>798</td>
<td>Time Stamp Counter (TSC) value may be incorrect upon resume from S3 state</td>
<td>No fix planned</td>
</tr>
<tr>
<td>799</td>
<td>U-bit May Not be Set Properly by IOMMU in the ATS Response for GVA-SPA Translations</td>
<td>No fix planned</td>
</tr>
<tr>
<td>800</td>
<td>IOMMU IO_PAGE_FAULT Events Are Not Correctly Suppressed When DTE,SA=1 and PTE.PR=0</td>
<td>No fix planned</td>
</tr>
<tr>
<td>801</td>
<td>IOMMU IO_PAGE_FAULT Event May Be Logged Instead of INVALID_DEVICE_REQUEST Event</td>
<td>No fix planned</td>
</tr>
</tbody>
</table>
Cross-Reference of Errata to Package Type

This table cross-references the errata to each package type. "X" signifies that the erratum applies to the package type. An empty cell signifies that the erratum does not apply. An erratum may not apply to a package type due to a specific characteristic of the erratum, or it may be due to the affected silicon revision(s) not being used in this package.

<table>
<thead>
<tr>
<th>Errata</th>
<th>Package</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>FM</td>
</tr>
<tr>
<td>77</td>
<td>X</td>
</tr>
<tr>
<td>361</td>
<td>X</td>
</tr>
<tr>
<td>541</td>
<td>X</td>
</tr>
<tr>
<td>638</td>
<td>X</td>
</tr>
<tr>
<td>732</td>
<td>X</td>
</tr>
<tr>
<td>733</td>
<td>X</td>
</tr>
<tr>
<td>737</td>
<td>X</td>
</tr>
<tr>
<td>756</td>
<td>X</td>
</tr>
<tr>
<td>757</td>
<td>X</td>
</tr>
<tr>
<td>779</td>
<td>X</td>
</tr>
<tr>
<td>786</td>
<td>X</td>
</tr>
<tr>
<td>792</td>
<td>X</td>
</tr>
<tr>
<td>793</td>
<td>X</td>
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<tr>
<td>794</td>
<td>X</td>
</tr>
<tr>
<td>795</td>
<td>X</td>
</tr>
<tr>
<td>798</td>
<td>X</td>
</tr>
<tr>
<td>799</td>
<td>X</td>
</tr>
<tr>
<td>800</td>
<td>X</td>
</tr>
<tr>
<td>801</td>
<td>X</td>
</tr>
</tbody>
</table>
Cross-Reference of Errata to Processor Segments

This table cross-references the errata to each processor segment. "X" signifies that the erratum applies to the processor segment. An empty cell signifies that the erratum does not apply. An erratum may not apply to a processor segment due to a specific characteristic of the erratum, or it may be due to the affected silicon revision(s) not being used in this processor segment.

Table 7. Cross-Reference of Errata to Processor Segments

<table>
<thead>
<tr>
<th>Errata</th>
<th>Processor Segment</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>AMD A-Series APU</td>
</tr>
<tr>
<td>77</td>
<td>X</td>
</tr>
<tr>
<td>361</td>
<td>X</td>
</tr>
<tr>
<td>541</td>
<td>X</td>
</tr>
<tr>
<td>638</td>
<td>X</td>
</tr>
<tr>
<td>732</td>
<td>X</td>
</tr>
<tr>
<td>733</td>
<td>X</td>
</tr>
<tr>
<td>737</td>
<td>X</td>
</tr>
<tr>
<td>756</td>
<td>X</td>
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77 Long Mode CALLF or JMPF May Fail To Signal GP When Callgate Descriptor is Beyond GDT/LDT Limit

Description
If the target selector of a far call or far jump (CALLF or JMPF) instruction references a 16-byte long mode system descriptor where any of the last 8 bytes are beyond the GDT or LDT limit, the processor fails to report a General Protection fault.

Potential Effect on System
None expected, since the operating system typically aligns the GDT/LDT limit such that all descriptors are legal. However, in the case of erroneous operating system software, the above described GP fault will not be signaled, resulting in unpredictable system failure.

Suggested Workaround
None required, it is anticipated that long mode operating system software will ensure the GDT and LDT limits are set high enough to cover the larger (16-byte) long mode system descriptors.

Fix Planned
No fix planned
361 Breakpoint Due to an Instruction That Has an Interrupt Shadow May Be Lost

Description
A #DB exception occurring in guest mode may be discarded under the following conditions:

- A trap-type #DB exception is generated in guest mode during execution of an instruction with an interrupt shadow, and
- The instruction that generated the exception is immediately followed by an instruction resulting in #VMEXIT.

Potential Effect on System
None expected under normal conditions. Debug exceptions may not be received for programs running under a hypervisor.

Suggested Workaround
None.

Fix Planned
No fix planned
541 IBS Registers May be Unpredictable After CC6 State

Description

The following Instruction-Based Sampling (IBS) registers may be unpredictable after the processor core exits the core C6 (CC6) state:

- Read-only bits MSRC001_1030 IBS Fetch Control Register
- MSRC001_1031 IBS Fetch Linear Address Register
- MSRC001_1032 IBS Fetch Physical Address Register
- MSRC001_1034 IBS Op Logical Address Register
- MSRC001_1035 IBS Op Data Register
- MSRC001_1036 IBS Op Data 2 Register
- MSRC001_1037 IBS Op Data 3 Register
- MSRC001_1038 IBS DC Linear Address Register
- MSRC001_1039 IBS DC Physical Address Register
- MSRC001_103B IBS Branch Target Address Register

The registers are predictable as long as IBS is not enabled at the time that the processor core enters CC6 state.

Potential Effect on System

In cases where the performance monitoring software fetches the IBS sampled data and the processor core has entered the CC6 state since this sample, the performance monitoring software may observe unpredictable values and may generate inaccurate results. The performance monitoring software would normally consume the sampled IBS data before a CC6 entry occurs, resulting in no observed effect under normal conditions.

Suggested Workaround

Performance monitoring software should avoid entering ACPI sleep states (C1/HALT or C2) prior to accessing the IBS registers.

Fix Planned

No fix planned
638 Processor May Violate Trp During Dynamic Mode Switch

Description
The processor may violate the precharge time (Trp) for a DIMM when sending a mode register set (MRS) command to dynamically adjust MR0[PPD] during a precharge power down.

This erratum may occur only when fast exit/slow exit (dynamic) mode is selected as follows:

- D18F2x94_dct[1:0][15] = 1b (DRAM Configuration High[PowerDownEn])
- D18F2x84_dct[1:0][23] = 1b (DRAM MRS[PchgPDModeSel])

Potential Effect on System
Unpredictable system operation.

Suggested Workaround
If D18F2x84_dct[1:0] bit 23 (PchgPDModeSel) = 1b and D18F2x94_dct[1:0] bit 15 (PowerDownEn) = 1b, then precharge time (D18F2x200_dct[1:0]_mp[1:0] bits 20:16, Trp) should be set one higher than the DIMM specified value.

Fix Planned
No fix planned
732 IOMMU Event Log Ordering Violation

Description
The processor IOMMU does not maintain producer-consumer ordering between the IOMMU event log DMA writes and IOMMU MMIO register read completions. The processor core may read stale or uninitialized event logs from memory when a read response from the event log tail pointer register passes the corresponding event log DMA write. A series or burst of event log DMA writes would normally be necessary for this ordering violation to be observed.

Potential Effect on System
Software may process an event log before it has been completely written, possibly resulting in the operating system or hypervisor taking improper corrective actions.

Suggested Workaround
The IOMMU driver of the hypervisor or operating system should initialize the event log buffer to all zeros and write event log entries to zero after they are processed. If software subsequently observes an all zero event log entry, it should re-read the buffer until a non-zero event log is returned. It is recommended that software detects that the log buffer has not been written by checking for an EventCode (bits 63:60) that is equal to 0000b.

Fix Planned
No fix planned
733 IOMMU PPR Log Ordering Violation

Description
The processor IOMMU does not maintain producer-consumer ordering between the IOMMU peripheral page service request (PPR) log DMA writes and IOMMU MMIO register read completions. The processor core may read stale or uninitialized PPR logs from memory when a read response from the PPR log tail pointer register passes the corresponding PPR log DMA write. A series or burst of PPR log DMA writes would normally be necessary for this ordering violation to be observed.

This erratum only applies in systems where a device is performing Address Translation Service (ATS) requests.

Potential Effect on System
Software may process a PPR log before it has been completely written, possibly resulting in the IOMMU software not properly processing a page service request. This may result in unpredictable IOMMU behavior.

Suggested Workaround
The IOMMU driver of the hypervisor or operating system should initialize the PPR log buffer to all zeros and write PPR log entries to zero after they are processed. If software subsequently observes an all zero PPR log entry, it should re-read the buffer until a non-zero PPR log is returned. It is recommended that software detects that the log buffer has not been written by checking for a PPRCode (bits 63:60) that is equal to 0000b.

Fix Planned
No fix planned
737 Processor Does Not Check 128-bit Canonical Address Boundary Case on Logical Address

Description

The processor core may not detect a #GP exception if the processor is in 64-bit mode and the logical address of a 128-bit operation (for example, a octal-word SSE instruction) is canonical on the first byte, but whose final byte crosses over the canonical address boundary. The processor does check the linear address and signals a #GP exception if the linear address is not canonical (for all eight bytes of the operation). Therefore, this erratum can only occur if the segment register is non-zero and causes a wrap in the logical address space only.

In the unlikely event that software causes this wrap, the processor core will execute the 128-bit operation as if the second part of the misaligned access starts at linear address equal to zero.

Potential Effect on System

None expected, as the normal usage of segment registers and segment limits does not expose this erratum.

Suggested Workaround

None required.

Fix Planned

No fix planned
756 Machine Check Information May Show Inconsistent Signature from an Older Corrected Error

Description

The processor core may not properly overwrite machine check architecture (MCA) information from an older corrected error in MC1_STATUS (MSR0000_0405) and MC1_ADDRESS (MSR0000_0406) when presenting a machine check exception (#MC) for a newer uncorrected error. Although the processor does set processor context corrupt (MC1_STATUS[PCC] bit 57) to 1b and error uncorrected status (MC1_STATUS[UC], bit 61) to 1b, it does not update the remaining bits in the registers.

Potential Effect on System

The machine check handler may be presented with status and address registers that are not consistent with the cause of the uncorrected error. It is expected that the MCA handler will respond to a #MC when MC1_STATUS[PCC] is set with an operating system panic or crash, regardless of the remaining bits in MC1_STATUS.

However, the information pertaining to the actual uncorrected error may be lost. In addition, debug engineers may note that the error signature does not align to MC1 error signatures documented in the BKDG, as the error signature will match a possibly unrelated corrected error except for the UC and PCC bits. This effect only occurs if a processor reports both corrected and uncorrected errors.

Suggested Workaround

None.

Fix Planned

No fix planned
757 L2 Tag Error Machine Check Status May Be Incorrect

Description
Under a highly specific and detailed set of internal timing conditions, the MC2 status information (MC2_STATUS, MSR0000_0409) for a corrected or uncorrected L2 tag error may not indicate the actual operation that was occurring at the time the error was detected. The status information may report that the processor was performing an L2 fill operation when in reality the error was detected while processing a probe.

The MC2_STATUS fields that identify the possibility that this erratum applies (i.e., when MC2_STATUS may improperly indicate a fill operation) are:

- MC2_STATUS[Valid] (bit 63) = 1b
- MC2_STATUS[UC] (bit 61) = 0b or 1b (may be a corrected error or an uncorrected error)
- MC2_STATUS[ErrorCodeExt] (bits 20:16) = 0Bh or 0Fh
- MC2_STATUS[RRRR] (bits 7:4) = 0001b

Potential Effect on System
None expected.

Suggested Workaround
None required.

Fix Planned
No fix planned
779 Initial Time Stamp Counter Frequency May Be Incorrect

Description
The processor core may increment the core time stamp counter (TSC) at a frequency that is equal to the startup P-state frequency, instead of incrementing the TSC at the software P0 frequency. This effect occurs until the first instance of either a P-state or a C-state change.

At the time that the first P-state or C-state change occurs, the actual value in the TSC will adjust as if it had incremented at this P-state rate for the entire duration.

Potential Effect on System
The BIOS may calculate incorrect time stamps. For example, since the TSC is incrementing at a slower rate than it should increment, calculations of the elapsed time in BIOS boot may appear to be incorrect.

In the unlikely event that the system is in a state where one or more cores are affected by the erratum (i.e., those cores have not performed any P-state or C-state changes) and other cores have performed a change, the operating system software may observe TSC synchronization failures during early boot due to the different frequencies. A normal system initialization causes at least one P-state change on all cores before the operating system boots.

Suggested Workaround
BIOS must perform a P-state change on all cores prior to the transfer of control to the operating system.

Fix Planned
No fix planned
786 APIC Timer Periodic Mode is Imprecise

Description
The APIC timer may not properly initialize back to the APIC timer initial count value (APIC380) when it transitions to zero and Timer Local Vector Table Entry[Mode] (APIC320[17]) is configured to run in periodic mode. In this mode, when the APIC timer reaches zero, the next value in the APIC current count register (APIC390) is set to the APIC initial count (APIC380), but the processor may incorrectly add or subtract an offset that is between 0 and 31.

Potential Effect on System
The standard use of the APIC timer and the level of accuracy required does not make this error significant.

Suggested Workaround
None.

Fix Planned
No fix planned
792 DRAM Scrubbing May Overwrite CC6 Core Save State Data Resulting in Unpredictable System Behavior

Description
The processor does not properly ensure that a DRAM scrub read and write sequence is atomic with respect to simultaneous processor core accesses to the CC6 save area. If a DRAM scrub access is to the same address as a concurrent save of the processor state, the CC6 entry may appear as if it was not written.

Potential Effect on System
Unpredictable system behavior.

Suggested Workaround
BIOS should set Scrub Rate Control D18F3x58[4:0] = 00h to disable sequential DRAM scrubbing. BIOS should set DRAM Scrub Address Low D18F3x5C[0] = 0b to disable re-direct DRAM scrubbing.

Fix Planned
No fix planned
793 Specific Combination of Writes to Write Combined Memory Types and Locked Instructions May Cause Core Hang

**Description**
Under a highly specific and detailed set of internal timing conditions, a locked instruction may trigger a timing sequence whereby the write to a write combined memory type is not flushed, causing the locked instruction to stall indefinitely.

**Potential Effect on System**
Processor core hang.

**Suggested Workaround**
BIOS should set MSRC001_1020[15] = 1b.

**Fix Planned**
No fix planned
794 Performance Monitor PMCx076 May Be Inaccurate and Lose Overflow Interrupts When Halted

Description

PMCx076, CPU Clocks Not Halted, should not increment whenever the core is in a halted state - e.g. due to a stop clock, I/O C-state or HALT instruction. However, the processor may continue to incorrectly increment this performance counter in these states. This may result in the performance monitor counter being incorrect. In addition, since overflows are not signaled in these states, an overflow interrupt may be lost.

Potential Effect on System

Inaccuracies in performance monitoring software may be experienced.

Suggested Workaround

<KB or ML>Contact your AMD representative for information on a BIOS update. </KB or ML><ON>None.</ON>

Fix Planned

No fix planned
795 Core Performance Monitor Counters May Appear to be Cleared to Zero in the Least Significant 32 Bits

Description
Core performance monitor counters may appear to clear to zero the least significant 32 bits of the count if disabled at the cycle that a carry-out from the least significant 32 bits to the most significant 16 bits of the counter occurs.

Conditions which cause the counter to be disabled and may cause this erratum to be observed when:
Explicitly disabled by software through PERF_CTL[22]
The PMC is designated to count only in user or OS mode (PERF_CTL[17] is not equal to PERF_CTL[16]) and a change in the current privilege level (CPL) occurs
The PMC is designated to count only in guest or host mode (PERF_CTL[41] is not equal to PERF_CTL[40]) and a change between guest and host mode occurs

Potential Effect on System
Inaccuracies in performance monitoring software may be experienced.

Suggested Workaround
None.

Fix Planned
No fix planned
798 Time Stamp Counter (TSC) value may be incorrect upon resume from S3 state

Description
Upon resume from S3 state, the TSC value may not monotonically increment.

Potential Effect on System
Software may observe that the Time Stamp Counter (TSC) appears to decrement which could result in a program crash.

Suggested Workaround
Contact your AMD representative for information on a BIOS update.

Fix Planned
No fix planned
799 U-bit May Not be Set Properly by IOMMU in the ATS Response for GVA-SPA Translations

Description
The IOMMU incorrectly propagates the U-bit from a page table entry to an ATS response when translating guest virtual addresses to system physical addresses instead of forcing it to 0b as described in the IOMMU specification.

Potential Effect on System
If the U-bit is propagated as 1b, devices would not be able to use pre-translated requests after receiving the address translation service response. This issue was observed in simulations and, to date, there have been no detrimental impacts seen in systems.

Suggested Workaround
IOMMU driver software should ensure that the U-bit in the PTE is always set to 0b.

Fix Planned
No fix planned
800 IOMMU IO_PAGE_FAULT Events Are Not Correctly Suppressed When DTE.SA=1 and PTE.PR=0

Description
IO_PAGE_FAULT events may incorrectly be logged when DTE.SA=1 and PTE.PR=0.

Potential Effect on System
This behavior has been observed in simulation. To date, no detrimental effects from this behavior have been observed in system.

Suggested Workaround
IOMMU driver software may need to ignore extraneous IO_PAGE_FAULT event logs.

Fix Planned
No fix planned
801 IOMMU IO PAGE_FAULT Event May Be Logged Instead of INVALID_DEVICE_REQUEST Event

Description
An IO_PAGE_FAULT event may be logged instead of an INVALID_DEVICE_REQUEST event for untranslated guest requests to the IOMMU with AT=0 and PASID TLP prefix.

Potential Effect on System
This behavior has been observed in simulation. To date, no detrimental system impact has been observed.

Suggested Workaround
IOMMU driver software may need to treat IO_PAGE_FAULT events as INVALIDDEVICE_REQUEST events.

Fix Planned
No fix planned
Documentation Support

The following documents provide additional information regarding the operation of the processor:

- **BIOS and Kernel Developer’s Guide (BKDG) for AMD Family 16h Models 30h-3Fh Processors**, order# 49125.
- **AMD64 Architecture Programmer’s Manual Volume 1: Application Programming**, order# 24592
- **AMD64 Architecture Programmer’s Manual Volume 2: System Programming**, order# 24593
- **AMD64 Architecture Programmer’s Manual Volume 3: General-Purpose and System Instructions**, order# 24594
- **AMD64 Architecture Programmer's Manual Volume 4: 128-Bit and 256-Bit Media Instructions**, order# 26568
- **AMD64 Architecture Programmer's Manual Volume 5: 64-Bit Media and x87 Floating-Point Instructions**, order# 26569
- **FT3b Processor Motherboard Design Guide**, order#53087

See the AMD Web site at www.amd.com for the latest updates to documents.